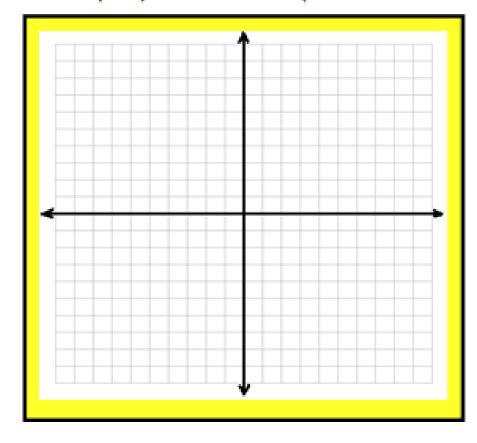
By the end of this lesson you will be able to:

- Graph linear inequalities
- Graph systems of inequalities
- Solve systems of inequalities

Suppose you have \$35 to spend. You have been wanting to purchase some CD's and DVD's. The CD's cost \$7 and the DVD's cost \$14. Let c = the number of CD's and <math>d = the number of DVD's you can buy.

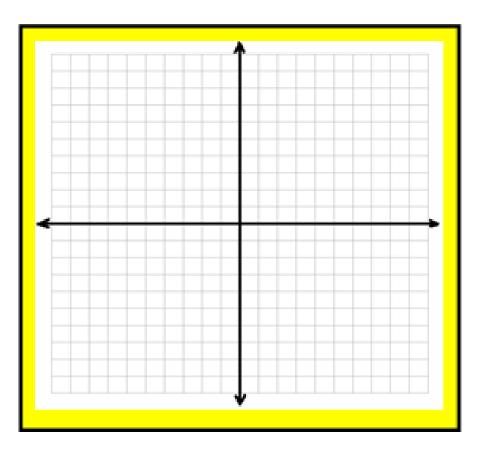
This equation describes the different ways you could spend

exactty \$35. 7c + 14d = 35



But what if you wanted some money left over so you could go get ice cream with your friends? We could spend up to \$35 on the CD's and DVD's, but we could also have some left over.

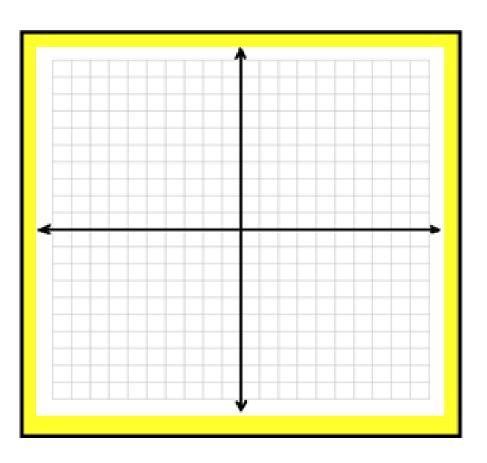
This equation describes the different ways you could spend up to \$35. 7c + 14d < 35



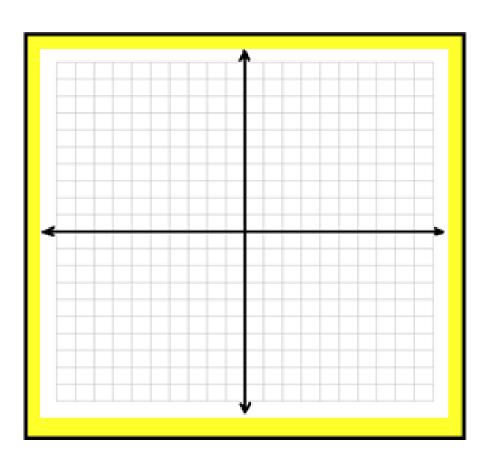
When we graph an inequalitiy, we follow these steps:

- 1. Graph the boundary Determine whether solid line (\langle , \rangle) or dashed line (\langle , \rangle) .
- 2. Test a point in each region.
- Shade the region whose ordered pair result in a true inequality.

Ex 1: Graph 2y - 3x ≤ 3



Ex 2: Graph
$$4x + 3y > 0$$



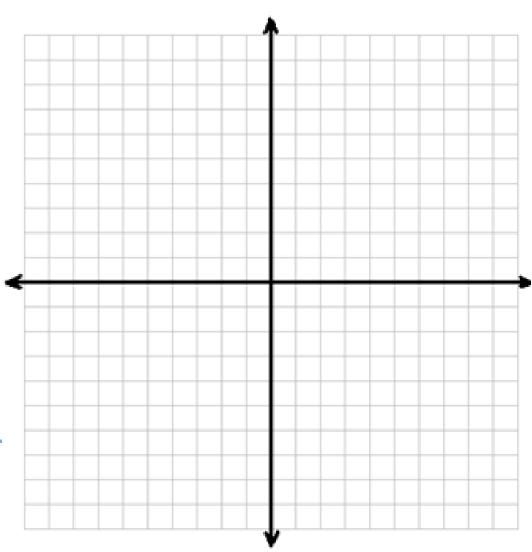
Systems of Inequalities

We can also solve systems of inequalities. Just like solving systems of equations, we will graph the equations, but this time every point in BOTH shaded areas are the solutions for the system.

Solve the system of inequalities by graphing.

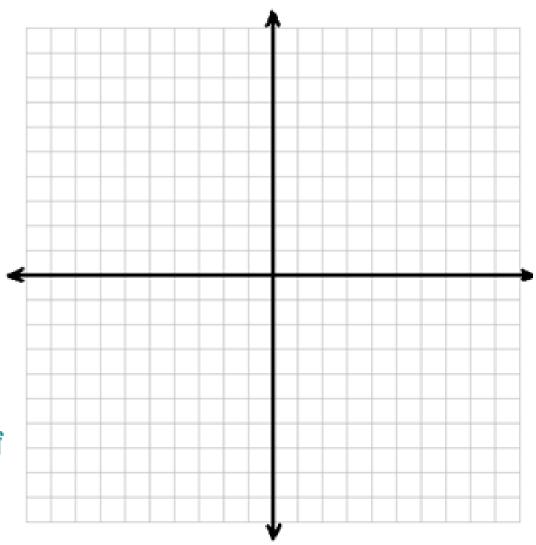
$$x - 2y \ge -2$$
 $x + y \le -1$

$$x + y \leq -1$$



Solve the system of inequalities by graphing.

$$y > \frac{2}{3}x + 2$$
 $y < \frac{2}{3}x - 1$

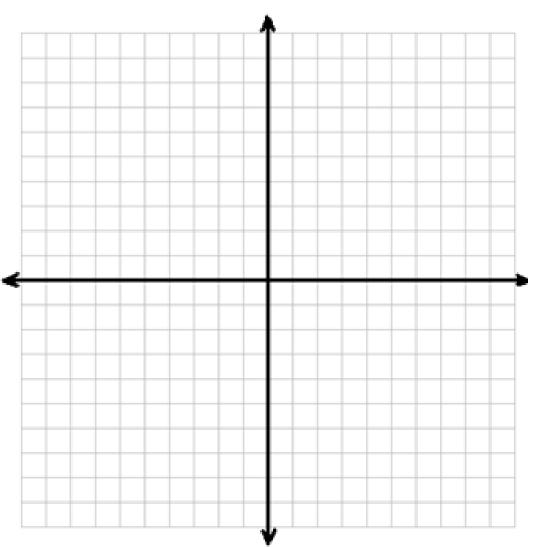


Solve the system of inequalities by graphing.

$$y \ge \frac{2}{3}x + 4$$

$$y \ge x - 2$$





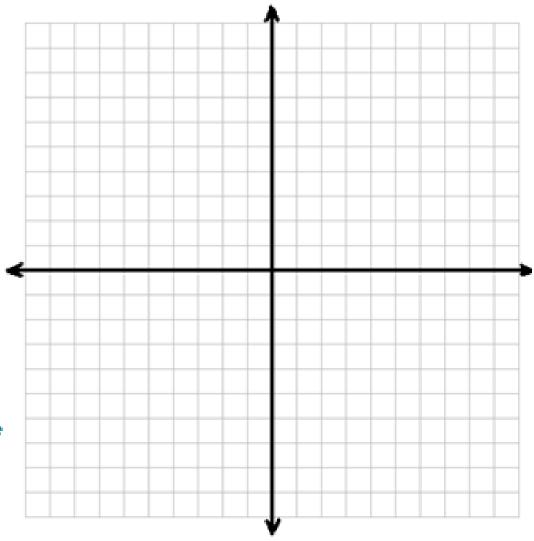
Solve the system of inequalities by graphing.

$$x \ge 5$$
 $x + y \le 3$

$$x + y \leq 3$$

Solve the system of inequalities by graphing.

$$y > -\frac{4}{5}x - 4$$
 $y > -\frac{4}{5}x + 2$

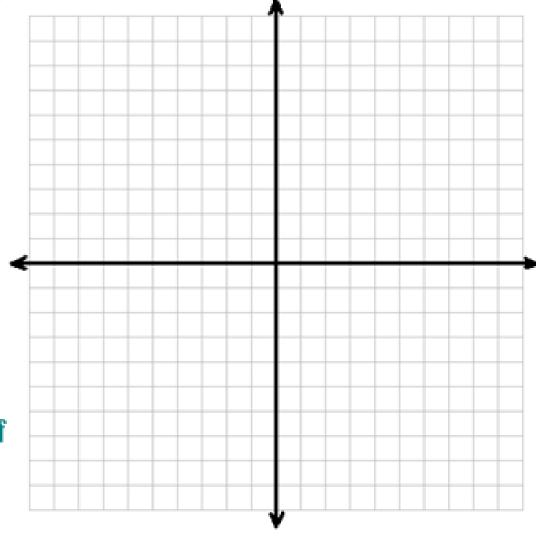


Solve the system of inequalities by graphing.

|x| < 7
|y| > 5

Note: Absolute values can be written as 2

inequalities.



Assignment #12 Due at the beginning of class