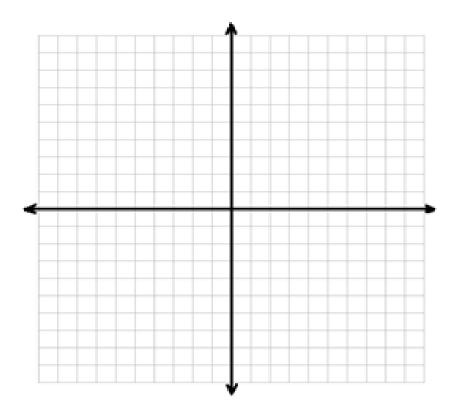
## Objectives:

- ~ Graph two lines by hand (x and y int) and find the point of intersection the solution.
- ~ Graph two lines on Calculator and find the point of intersection the solution.

Lesson 9: (sect 3,1) graphing systems of equations

#### review

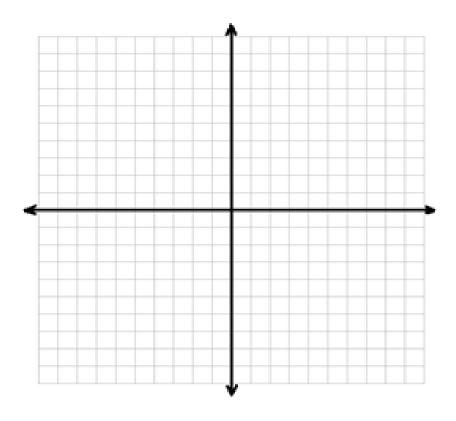
# Graphing linear equations (X and Y intercepts) graph the following equation: X + Y = 5



LESSON 9: (SECT 3.1) GRAPHING SYSTEMS OF EQUATIONS

#### review

## Graphing linear equations $\frac{1}{2}$ Graph the following equation: $\frac{1}{2}$ $\frac{1}{2}$

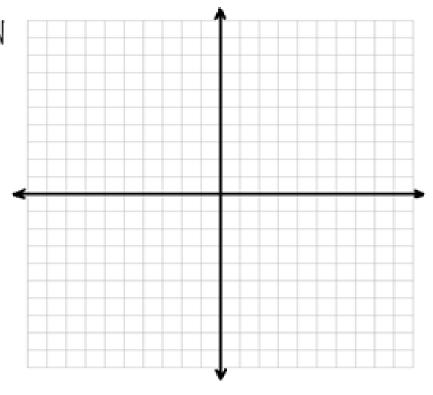


### SYSTEMS OF EQUATIONS

Graph X + Y = 5 and 3X - 2Y = 20 on the same graph.

THESE TWO EQUATIONS TOGETHER MAKE A SYSTEM OF EQUATIONS.

THE POINT IN WHICH THE 2 LINES INTERSECT IS KNOWN as the SOLUTION FOR THE SYSTEM OF EQUATIONS.



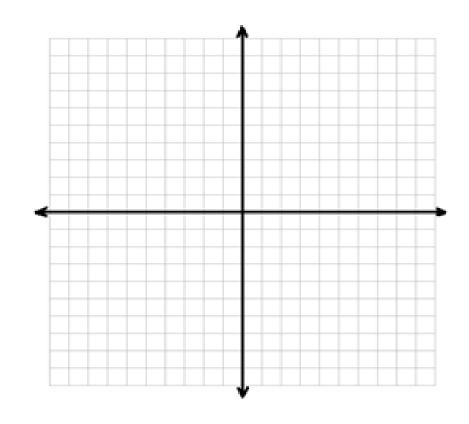
### Example 1:

SOLVE THE SYSTEMS OF EQUATIONS BY GRAPHING BY HAND (X AND Y INTERCEPTS)

$$X + Y = 6$$

$$3X - 4Y = 4$$

CHECK (PLUG IN SOLUTION):



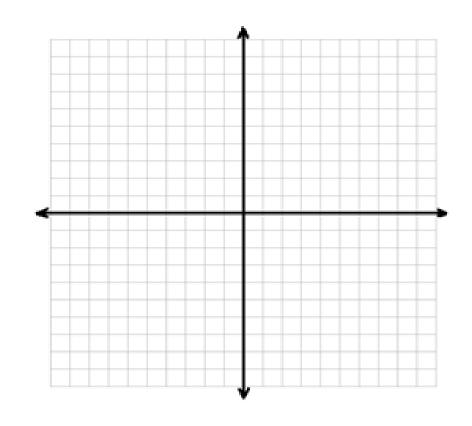
## Example 2:

SOLVE THE SYSTEMS OF EQUATIONS BY GRAPHING BY HAND (X AND Y INTERCEPTS)

$$3X - Y = 0$$

$$X - Y = -2$$

CHeck (PLUG IN SOLUTION):



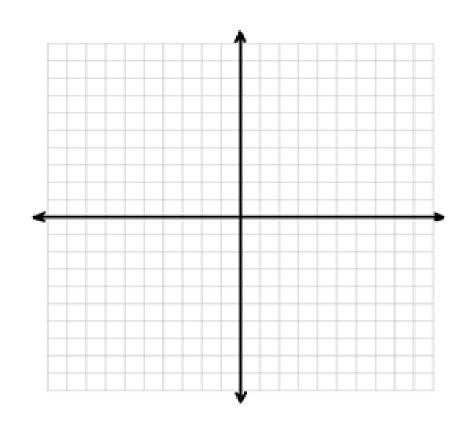
## Example 3:

SOLVE THE SYSTEMS OF EQUATIONS BY GRAPHING WITH CALCULATOR

$$2X + Y = 4$$

$$X - Y = 2$$

CHECK (PLUG IN SOLUTION):



#### To find the intersection on the calculator:

- 1. Graph the two lines.
- Push the "Trace" button. Arrow over until you are close to the intersection.
- Now, push 2nd Trace this is "CALC". Arrow down to #5 Intersect and hit "Enter".
- 4. It will ask for a First Curve Guess and a Second Curve Guess. Hit enter twice. (You should already be as close as you can get to the intersection.) This should give you the intersection (x and y).

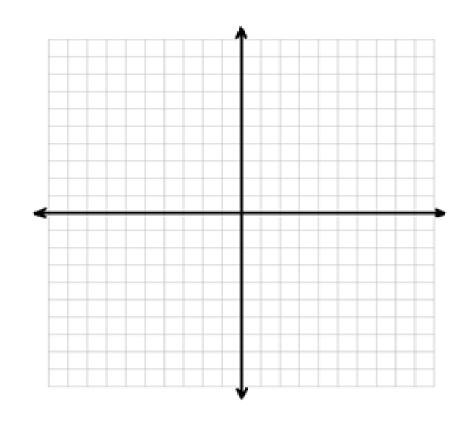
## Example 4:

SOLVE THE SYSTEMS OF EQUATIONS BY GRAPHING BY CALCULATOR

$$X + Y = 2$$

$$X + Y = 6$$

CHECK (PLUG IN SOLUTION):

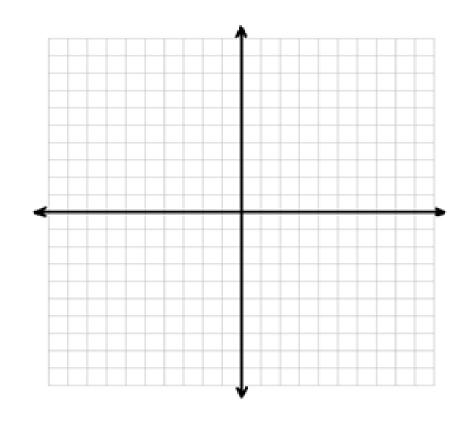


## Example 5:

SOLVE THE SYSTEMS OF EQUATIONS BY GRAPHING BY CALCULATOR

$$2Y - 18 = X$$
  
 $Y = \frac{1}{2}X + 4$ 

CHeCK (PLUG IN SOLUTION):



## Objectives:

- ~ Graph two lines by hand (x and y int) and find the point of intersection - the solution.
- ~ Graph two lines on Calculator and find the point of intersection the solution.

# Can you?

## Homework: Due next time Review for Test 2 worksheet

## Homework: Due class after test Assignment 9

#### "New" part of Assignment 9

Pg 129: # 9, 11, 23-27 odd - NO calculator!

Instructions: Graph the system of equations and state its solution (point,

no solution, infinite solutions).

Pg 129: #39, 41 and Pg 125: #5, 7 - You may use a Calculator.

Instructions: Write problem, Solve for y, write point (solution)

&

"Review" part of Assignment 9 - Pay attention to when you CAN and CANNOT use a calculator.